Secure and Energy-Efficient Data Transmission System Based on Chaotic Compressive Sensing in Body-to-Body Networks

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Abstract—Applications of wireless body area networks (WBANs) are extended from remote health care to military, sports, disaster relief, etc. With the network scale expanding, nodes increasing, and links complicated, a WBAN evolves to a body-to-body network. Along with the development, energy saving and data security problems are highlighted. In this paper, chaotic compressive sensing (CCS) is proposed to solve these two crucial problems, simultaneously. Compared with the traditional compressive sensing, CCS can save vast storage space by only storing the matrix generation parameters. Additionally, the sensitivity of chaos can improve the security of data transmission. Aimed at image transmission, modified CCS is proposed, which uses two encryption mechanisms, confusion and mask, and performs a much better encryption quality. Simulation is conducted to verify the feasibility and effectiveness of the proposed methods. The results show that the energy efficiency and security are strongly improved, while the storage space is saved. And the secret key is extremely sensitive, $10^{-15}$ perturbation of the secret key could lead to a total different decoding, the relative error is larger than 100%. Particularly for image encryption, the performance of the modified method is excellent. The adjacent pixel correlation is smaller than 0.04 in different directions including horizontal, vertical, and diagonal; the entropy of the cipher image with a 256-level gray value is larger than 7.98.

Index Terms—Body to body network (BBN), chaotic compressive sensing (CCS), image encryption, secure and energy-efficient transmission.

I. INTRODUCTION

WIRELESS body area networks (WBANs) include many sensors implanted in a body or wore on a body, and the transmission distance of sensors in WBAN is limited, so the transmission of WBANs should rely on the infrastructure network. In Fig. 1, sensors distributed in different parts of the patient’s body collect data and send it to the terminals like cell phones, laptop computers, etc by ZigBee or Bluetooth. These terminals then send the data to the doctors or the medical database by access points. Doctors can use the received data and the historical data from the database to diagnose a disease and propose a treatment plan, which can facilitate the patients and save medical resources. WBAN can also be applied in other scenarios such as babies or the aged monitor, and the collected data can also be sent to a medical database which can be used for research.

The transmission distance of sensors in WBAN is limited, so the transmission of WBANs should rely on the infrastructure network. In Fig. 1, sensors distributed in different parts of the patient’s body collect data and send it to the terminals like cell phones, laptop computers, etc by ZigBee or Bluetooth. These terminals then send the data to the doctors or the medical database by access points. Doctors can use the received data and the historical data from the database to diagnose a disease and propose a treatment plan, which can facilitate the patients and save medical resources. WBAN can also be applied in other scenarios such as babies or the aged monitor, and the collected data can also be sent to a medical database which can be used for research.

Fig. 1. WBAN deployment diagram. The patient equipped with sensors can send the collected data to doctors or database. The sensors can be equipped to monitor heart rate, pulse rate, body temperature, blood pressure. The collected data can be transmitted to the cell phone or laptop, and then to the database or doctor by infrastructure network.
propose a treatment plan. Also basic medical research can be conducted using the data from the database.

WBAN can extend the site-fixed and time-specific medical treatment to mobile and real-time one, which can facilitate the patients, especially under emergency, and save medical resources especially in remote areas. There are many projects about WBAN for health care like CodeBlue project in Harvard university which can fulfill multi-hop transmission by the router nodes [3]. Base on CodeBlue, advanced health and disaster aid network is being developed in Johns Hopkins university [4]. But a very limited number of sensors can be put on each patient because of the limited bandwidth. Wearable health monitoring systems (WHMS) in Alabama university targets a larger-scale system for health monitor, but the power consumption can hamper the system realization [5].

The above projects mainly focus on health care. And the node number is limited, power consumption is inevitable for larger-scale and multi-hop transmission demand. Along with the expanding applications, WBAN evolves to BBN, which consists of many WBANs as showed in Fig. 2. BBN can not only be used for remote medical treatment, but also be used for entertainment, interactive games and sports [1]. In Fig. 2, every persons implants or wears sensors, three or more persons form a WBAN and all WBANs form the BBN. Sensors can collect the body data of the persons and the environment information. Every WBAN can send their data to the remote information center by relay link in BBN. For instance, in Fig. 2, WBAN 1 can send their data to WBAN 2 directly or WBAN n indirectly, and ultimately to the remote information center by other relay links. The center uses this data to make decision and then sends the advices to the persons. Some previous works about BBN are as follows. A channel model for WBAN cooperative transmission in BBN is proposed and its performance is evaluated in [6]. Interference reducing between neighboring WBANs is analyzed in [7]. Interference mitigation and coexistence strategies in IEEE 802.15.6 is proposed in [8]. A multi-hop body-to-body routing protocol for BBN is presented in [9].

Compared with WBAN, the network scale of BBN is expanded, and the sensors not only have to transmit their own data but also have to help other sensors to relay data. The links in BBN are easy to be eavesdropped like in Fig. 2. There will be two problems.

(1) Energy consuming: the relay task will consume much energy while the energy of the sensors is limited and the replacement of implanted equipment is very difficult especially in some scenarios. Energy harvesting for BBN has been proposed in [10]–[13], which means that the node in WBAN can collect energy from sources related to body, like biochemical sources, thermal and vibration. But special hardware devices, known as energy harvesters and power management circuits have to be used for these energy harvesting schemes. Moreover, for BBN transmission, the data transmission inter-WBANs and routing results in further energy consumption. So energy saving is still needed for BBN data transmission. Several energy-efficient solutions have been proposed. An energy-efficient MAC protocol for medical emergency monitoring in BBN is proposed in [14]. Energy efficient routing algorithms in BBN are presented in [15]–[17]. Power optimization considering data rate is proposed in [18], and an adaptive power control algorithm is proposed in [19].

(2) Security: the data in BBN is private and critical, e.g., the body data is not allowed to be leaked, and the private information should avoid to be intercepted. Several security solutions for WBAN have been proposed. A solution to attain link layer encryption and authentication of the data in biomedical sensor networks is proposed [20]. Security suites are implemented under IEEE 802.15.6 which can be used for WBAN [20]. Secure medical information management system for WBAN is presented to guarantee the data confidentiality and integrity [21]. Wireless channel properties based secret key generated technique is proposed for WBAN [22]. An efficient and anonymous authentication scheme is proposed which can withstand the impersonation attack [23]. A secure and privacy-preserving body sensor data collection and query scheme using an improved homomorphic encryption technology is presented, which can resist various security threats from telemetry interface [24].

In consequence of the above two problems, the transmission system must be energy-efficient and secure in BBN, while most of the above previous works focus on only one of the problems. Compressive sensing can fulfill the energy-efficient task and also has a slight encryption performance [25], [26]. The design and implementation of CS based data acquisition and reconstruction for bio-signals are presented in [27]. A dynamic knob in CS is proposed to improve the adaptivity.
towards bio-signal dynamics [28]. Low-complexity CS techniques based on matrix-inversion-free technique for monitoring electrocardiogram (ECG) signals are presented [29]. A multichannel CS scheme for biological signals to preserve the energy efficiency is proposed [30]. However, CS can not be satisfied with the network scale of BBN, because the number of nodes is very large, a node will have to preserve many measurement matrices as keys for different senders and also will have to preserve measurement matrices for different receivers, which will need a huge storage space. Fortunately, chaotic compressive sensing can solve this problem instead of the traditional compressive sensing, which only requires the sender and the receiver to preserve the matrix generation parameters including the chaotic parameter, initialization value, sampling initial position and distance as a key. This will save huge storage space. And because of the sensitivity of chaos, chaotic compressive sensing is more secure than the traditional compressive sensing in some extent.

In this paper, chaotic compressive sensing is proposed to be used in BBN to solve the huge storage space problem and fulfill the energy-efficiency and security simultaneously. The recovery performance of chaotic compressive sensing is analyzed with different SNR. Compared with the traditional Gaussian random matrix, the recovery performance of chaotic matrix is similar, the incoherence property is almost uniform, the compression ratio is approximate equal, but it only needs to store a few parameters, the storage space is saved. Benefiting from the sensitivity of chaos, the security property including key space and key sensitivity is excellent. In addition, for the requirement of image transmission in BBN, a modified chaotic compressive sensing using two encryption mechanisms, confusion and mask, is proposed, which performs well in the aspects of gray histogram, adjacent pixel correlation and image entropy.

The rest of the paper is organized as follows. Section II describes the basics of chaotic compressive sensing briefly. The details of chaotic compressive sensing used in BBN and a modified method for image encryption transmission are introduced in Section III. Simulation experiments and performance evaluation are discussed in Section IV, and the last section concludes this paper.

II. FUNDAMENTAL KNOWLEDGE

Chaotic Compressive Sensing is a kind of compressive sensing method which uses measurement matrices generated from chaotic sequences. In this section compressive sensing and chaos theory will be introduced respectively.

A. Compressive Sensing

Compressive sensing was proposed in [31], [32]. Suppose \( x \in R^N \) is a discrete signal, projecting \( x \) by a \( M \times N \) matrix \( \Phi \),

\[
y = \Phi x
\]

where \( M < N \), \( y \in R^M \). \( \Phi \) is called the measurement matrix. \( x \) can not be solved from \( y \) directly because the number of equation is less than the number of unknowns \( (M < N) \). But if \( x \) is sparse or sparse on some orthogonal basis, that is

\[
x = \Psi s
\]

where \( \Psi \) is a \( N \times N \) orthogonal matrix \( (\Psi \Psi^T = I, \Psi^T \Psi = I) \) called the sparsity matrix, and the sparsity means that \( K \) values of \( s \) are nonzero and the other \( N-K \) values are zero, here \( K < N \), \( x \) can be recovered from \( y \) under the condition that \( \Phi \) satisfies the restricted isometry property (RIP) [31]. The Discrete Fourier transform (DFT) and Discrete Wavelet transform (DWT) matrices are often used as sparsity matrix. Based on (1) and (2),

\[
y = \Phi x = \Phi \Psi s = \Theta s
\]

though the number of equations is still less than the number of unknowns, resulting from \( s \) is sparse, \( s \) can be recovered by

\[
\min_{\hat{s}} \| \hat{s} \|_0 \text{ subject to } y = \Theta \hat{s}.
\]

According to [33], the problem (4) can be transformed to a convex optimization problem,

\[
\min_{\hat{s}} \| \hat{s} \|_1 \text{ subject to } y = \Theta \hat{s}
\]

which can be solved using the BP algorithm [34]. It only needs RIP to recover \( s \). RIP is that

\[
1 - \delta_k \leq \frac{\| \Theta v \|_2}{\| v \|_2} \leq 1 + \delta_k,
\]

where \( \delta_k \in (0, 1), v \) is an arbitrary sparsity signal. Based on this condition, it can get \( s \) and use equation (2) to recover \( x \). In addition, greedy algorithms like MF, OMP, ROMP can also be used for compressive sensing to recover \( s \). This kind of algorithm is faster than BP, but is less accurate. Based on compressive sensing, in BBN communication, the sender only needs to transmit \( y \) instead of \( x \) to the receiver, and the receiver can recover \( x \) from \( y \). Because the amount of data transmitted are decreasing, it can save energy used for transmitting data [25].

Because both sender compressing and receiver recovery need a measurement matrix, it is significant for the performance of compressive sensing. Many works have studied the measurement matrix [35]–[38]. It must satisfy RIP, but the verification of RIP is difficult. In addition to RIP, spark is used to measure the performance of the measurement matrix [39]. The spark of a matrix is the smallest number of columns of this matrix that are linearly dependent. If and only if \( \text{spark}(\Theta) > 2K \), there exists at most one \( K \)-sparsity signal \( s \) such that \( y = \Theta s \) [39]. But the computation of spark is also an NP-hard problem. So incoherence, the equivalent condition of RIP, is used. If the measurement matrix \( \Phi \) is incoherent with \( \Psi \), then the RIP is satisfied. In [40], the mutual coherence coefficient of \( \Theta \) can be used to analyze the coherence quantitatively. The mutual coherence coefficient is defined as

\[
\mu(\Theta) = \max_{1 \leq i \neq j \leq N} \frac{|\langle \theta_i, \theta_j \rangle|}{\| \theta_i \|_2 \| \theta_j \|_2},
\]

where \( \theta_i \) denotes the \( i \)th column of \( \Theta \). For any vector \( y \), if \( \mu(\Theta) < 1/(2K - 1) \), there exists at most one \( K \)-sparsity signal \( s \) such that \( y = \Theta s \) [41]. Gaussian random matrix has good
incoherence property with all sparse matrices, so it has been used as the measurement matrix frequently [42].

B. Chaos Theory

Chaos is a kind of complex dynamical behavior with special properties. A chaotic sequence is pseudorandom and finite, which is suitable for constructing the measurement matrix [43]. Chaotic system can generate measurement matrices by the deterministic method which means a sequence can be generated by a deterministic system while this sequence is pseudorandom meeting the condition of the measurement matrix. So it can simplify the constructing process of the measurement matrix. For example, the following is a Chebyshev chaotic system [44]

$$z_{k+1} = \cos(w \arccos z_k), \quad (8)$$

where $w \geq 2$, $z_k \in [-1, 1]$. For a given parameter $w$ and initiation value $z_0$, based on (8), the sequence $z_k$, $k = 1, 2, 3, ...$, can be generated. Using this sequence, sampled sequence can be obtained by the sampling distance $d$ and the sampling initial position $n_0$

$$x_n = z_{n_0 + dn} \quad (9)$$

Mapping this sequence to a matrix by some map function, this matrix can be used as the measurement matrix.

There is an important property in chaotic system, it is the sensitivity of the initial value and the chaotic parameter. It means that a tiny perturbation of the initial value or system parameter can result in a new sequence which is quite different from the original one. For instance, in equation (8), fixing $w$, if we perturb $z_0$ with a tiny value, that is, the first sequence is generated from $z_0 = 0.32$, the second is generated from $z_0 = 0.32000000000001$, the third signal $d(k)$ represents the difference of these two sequences. As shown in Fig. 3, the first two sequences are quite different from each other after $k > 10$. This sensitivity is very suitable for encryption [45], the sequence can be used as a secret key to encrypt the plain text. A tiny perturbation will generate another key, which can not decrypt the ciphertext encrypted by the original key.

Beside Chebyshev, there are many other chaotic systems which are easy to be calculated and used [46], like the Logistic map $z_{k+1} = \mu z_k (1 - z_k)$, $\mu \in (0, 4]$, or the Tent map, $z_{k+1} = z_k / b$, $0 < z_k < b$, $z_{k+1} = (1 - z_k) / (1 - b)$, $b < z_k < 1$, where $0 < b < 1$. These systems can generate chaotic sequences which can be used for constructing measurement matrices.

III. CHAOTIC COMPRESSIVE SENSING APPLIED IN BBN

In this section, the details of our method, chaotic compressive sensing applied for BBN, are introduced, which include energy-efficiency, security and image encryption. Firstly, the traditional idea for secure and energy-efficient transmission is introduced, then the CCS method, and finally, the CCS image encryption.

A. Traditional Transmission Method

The difference between BBN and WBAN is the communication link. The links in BBN are very complex, and numerous nodes need to communicate with each other. As shown in Fig. 4, nodes not only need to send or receive data inside the WBAN, but also need to communicate with nodes in other WBANs, which will result in the transmission distance extended. The extended transmission distance needs more transmission energy. More frequently, one node can not send data to another node directly, and it needs other nodes to relay its data. For example, in Fig. 4, resulting from the electromagnetic environment...
Fig. 5. The traditional method for encryption and compression data transmission needs two steps. The sender compresses the data and then encrypts the compressed data. The receiver decompresses the received data through the channel and then decrypts the decompressed data.

Fig. 6. Compressive sensing based energy-efficient and encryption transmission. Compressive sensing can fulfill the compression and encryption simultaneously. The amount of transmitted data can be decreased, which can save transmission energy fundamentally. And the measurement matrix $\Phi$ can transform plain data $x$ to cipher data $y$. The receiver can recover the original data by one step using recovery algorithms like OMP, ROMP, etc.

As shown in Fig. 5, the traditional idea is compressing and encrypting data $x$ before transmission at the sender, after receiving the data through the channel, then decrypting and decompressing at the receiver. However, this method has to be processed in two steps, i.e. compression and encryption. Compressive sensing can fulfill energy-efficiency and security in one step. In Fig. 6, the measurement matrix $\Phi$ can compress the data because of $\Phi \in \mathbb{R}^{M \times N}$, the dimension of $y$ is smaller than that of $x$, $(M \ll N)$, and the sending data decreases, which will decrease the energy fundamentally [25]. Meanwhile, resulting from the randomness of $\Phi$, $y$ is quite different from $x$, so $\Phi$ can encrypt $x$. At the receiver, recovery algorithms such as BP, OMP, ROMP, can be used to recover $x$ in one step. However, the measurement matrix is used as a secret key in this method. For each transmission pair, a measurement matrix has to be kept, and every matrix has $MN$ elements. With the increment of the number of the communication nodes, each node has to keep a massive number of measurement matrices as secret keys.

Fig. 7. The number of the matrices. Using the traditional compressive sensing, a node need to store many matrices for different nodes in BBN. For different users, the node should keep different matrices, the number of the matrices is extremely increased with the communication users increasing.

Fig. 8. Chaotic compressive sensing encryption and compression scheme. $x$ denotes the plain message, and $y$ denotes the cipher message. Different colors denote different data, and $y$ is encrypted and compressed simultaneously by $\Phi$, which is generated by the chaotic matrix generator with the matrix seed.

B. Chaotic Compressive Sensing Method

Compressive sensing can fulfill energy-efficiency and security simultaneously [25], but it is not sufficient in BBN. Nodes in BBN need to communicate with other even remote nodes by relay nodes because of the limited device transmitting distance. Sometimes communication with nearby nodes also needs relay nodes resulting from the environment and topography. So there are numerous relay nodes in BBN, but the sender only wants the receiver to decrypt the message, and it does not want the relay node to decrypt the message. Each sender-receiver pair shares one measurement matrix, which will prevent the message from being leaked to relay nodes. However, this will lead to another problem. For example, for the node in Fig. 7, there are $s$ users to send data to the node, and the node needs to send data to $r$ users. So the node has to keep $s + r - c$ matrices $\Phi_{M \times N}$, where $c$ is the number of users which communicate with this node in a two-way mode. Hence, $(s + r - c) MN$ matrix elements have to be kept for the node in Fig. 7. With the extension of the network, the node needs to keep more matrices, which will need more space for storing these matrices.

Chaotic compressive sensing can be used to solve the above problem. As shown in Fig. 8, the matrix seed is the chaotic matrix generation parameter, and the sender and the receiver only need to store the matrix seed rather than the whole measurement matrix, which can save considerable storage space. The matrix seed includes four parts, the initiation value, the chaotic parameter, the sampling initiation position, and the sampling distance.
The $\Phi$ generator is introduced in Fig. 9, and the matrix $\Phi$ can be generated in a deterministic way rather than a stochastic one. Only the initiation value and the chaotic parameter are needed for the chaotic system (Chebyshev, Logistic, Tent and so on) to generate a chaotic sequence. Then input the sequence to the sampler with two parameters, the sampling initiation position and the sampling distance, and a sampled sequence is obtained. The third step is to use a function to map a sequence to a matrix, which is the measurement matrix. As shown in the following

$$\Phi = T(S(n_0, d, C(z_0, \varepsilon))),$$

(10)

where $z_0$ is the initiation value, $\varepsilon$ is the chaotic parameter, $C$ denotes the chaotic system, $n_0$ is the sampling initial position, $d$ is the sampling distance, $S$ denotes the sampler, and $T$ denotes the mapping function. Saving space is one advantage of chaotic compressive sensing, and there is another advantage, i.e. security. In a BBN, the enemy or competitor may get some parameters by some method, but if not all of the above parameters are obtained, the message can not be decrypted. Moreover, resulting from the sensitivity of the chaotic system, a tiny perturbation for the chaotic parameter or the initial value will generate a quite different sequence, with a perturbed parameter to recover $x$, and the message also can not be decrypted.

C. Image Compressive Encryption

Image transmission is required in some BBN scenarios such as military, health care, disaster relief. So chaotic compressive sensing is required to encrypt an image. Different from a text message, the image has its own characteristics like adjacent pixels correlation. Hence, chaotic compressive sensing has to be adjusted to satisfy image encryption. In order to make the encrypted image having a random-like distribution of gray values, and adjacent pixels having zero-correlation property, the following modification is processed

$$Y = \alpha\Phi_1 X + \beta\Phi_2,$$

(11)

where $X$ is the original $N \times N$ image, $\Phi_1$, $\Phi_2$ are both $M \times N$ chaotic compressive matrices, $\Phi_1$ is the measurement matrix, and $\Phi_2$ is the mask matrix, $Y$ is the $M \times N$ encrypted image, $\alpha$, $\beta$ are adjustment parameters. The use of $\Phi_1$, $\Phi_2$, $\alpha$, $\beta$ can make $Y$ meet the image encryption requirement, meanwhile, the data amount of $Y$ is $M/N$ of that of $X$, the decrement of data transmission can save the energy. This is our proposed image compressive encryption method.

In this method, two encryption mechanisms are used. First, use $\Phi_1$ to confuse the image $X$; second, use $\Phi_2$ to mask the image. By adjusting the parameters $\alpha$, $\beta$, the distribution of each gray value can reach approximately an uniform state. Compared with the traditional chaotic compressive sensing encryption, we use two chaotic matrices to enhance image encryption security. In fact, our method includes the traditional method, i.e. when $\alpha = 1$, $\beta = 0$, it degenerates to the traditional method. The traditional method only uses a matrix to multiple the original image $X$, provided no other encryption methods like permutation or diffusion. The encryption performance of the traditional method is not very good. The adjacent pixel correlation is high, and the gray values are concentrated on some interval, which can be seen in the next section. If using this traditional method, other encryption methods should be used before or after CS, which transforms two steps described in Fig. 5.

At the receiver, based on equation (11), we get

$$\frac{Y - \beta\Phi_1}{\alpha} = \Phi_1 X.$$  

(12)

Note $\frac{Y - \beta\Phi_1}{\alpha}$ as $Y'\prime$, namely $Y'\prime = \Phi_1 X$. Then $X$ can be solved using a compressive sensing recovery algorithm like OMP. Since image $X$ is sparse in the wavelet domain, suppose $W$ is the DWT matrix ($W^T W = I$, $W^T = W$, $W$), and

$$X = W^T S,$$

(13)

where $S$ is sparse. Because an image processed by DWT, a series of sub-images of different frequency are obtained. The points of sub-image with high frequency are close to zero. For an image, the main energy is concentrated on the low frequency. The low frequency part is on the top left corner of $S$. And other elements of $S$ are zero. For the columns from the right part of $S$, the elements are close to zeros. For the columns from the left part of $S$, only the top elements are not close to zero. So each column of $S$ can be regarded as sparse. Based on $Y'\prime = \Phi_1 X$ and equation (13), we get

$$Y' W^T = \Phi_1 W^T S.$$  

(14)

Using $Y' W^T$ and $\Phi_1 W^T$, $S$ can be solved by the OMP algorithm, and $X$ can be recovered using equation (13).

IV. SIMULATION AND EVALUATION

In this section, the feasibility and the security of chaotic compressive sensing are evaluated by simulations. A frequency domain sparsity signal and an image lena is used in the experiment. The frequency domain sparsity signal is generated by Matlab, the image lena is widely used in previous works [47], [48]. Three chaotic maps, i.e. Chebyshev, Logistic, Tent, are used to generate measurement matrices, which are compared with the Gaussian random matrix. In the first subsection, the feasibility is verified, the security is analyzed in the next subsection, the last subsection gives the results of the image encryption and analyzes the performance.
Fig. 10. Recovery results without noise. (a) is the recovery result using the Gaussian matrix. (b) is the recovery result using the Chebyshev matrix. (c) is the recovery result using the Logistic matrix. (d) is the recovery result using the Tent matrix.

A. Feasibility of CCS

Feasibility verification includes the recovery error, the incoherence of the measurement matrix and the sparsity matrix, and the compressive ratio. The experiment results of these aspects were analyzed one by one. In this experiment, the signal length N is 256, the sparsity K is 7, and the recovery algorithm is OMP. The size of all of the four measurement matrices are 64 × 256. The Gaussian matrix are generated randomly. The Chebyshev matrix is generated by the Chebyshev system. The initial value is 0.32, the chaotic parameter is 20. The sampling initial position is 1, the sampling distance is 4. The Logistic matrix is generated by Logistic system. The initial value is 0.32, the chaotic parameter is 4. The sampling parameters are the same as those of the Chebyshev matrix. The Tent matrix is generated by Tent system. The initial value is 0.32, the chaotic parameter is 0.3. The sampling parameters are the same as those of the Chebyshev matrix. Fig. 10 shows the recovery results in the noise free case, from which we can see the performances of three chaotic matrices are similar to the performance of the Gaussian matrix. To evaluate the recovery performance, we use the relative error

\[ \delta = \frac{\|\hat{x} - x\|_2}{\|x\|_2}, \]  

(15)

where x is the original signal, which is the frequency domain sparsity signal in this experiment, \(\hat{x}\) is the recovery signal, and \(\|\cdot\|_2\) denotes the \(l_2\) norm of a vector. In Fig. 10, the relative error of the Gaussian matrix is \(4.44 \times 10^{-15}\), the relative error of the Chebyshev matrix is \(3.84 \times 10^{-15}\), the relative error of the Logistic matrix is \(4.01 \times 10^{-15}\), and the relative error of the Tent matrix \(3.63 \times 10^{-15}\), which indicates that the recovery result is extremely accurate without noise.

Fig. 11 shows the recovery performance with different signal to noise ratio (SNR) by using the above three chaotic matrices and the Gaussian matrix. The noise is the additive white Gaussian noise (AWGN), and the scale of SNR is from −5 to 30 dB. At −5 dB, \(\delta > 1\) for all the four matrices. But it decreases with the increment of SNR. From −5 dB to 10 dB, relative errors are greater than 0.25, after 10 dB, errors of the three chaotic matrices and the Gaussian matrix tend to be the same, and when SNR is greater than 25 dB, all errors tend to be zero. It implies that the recovery performance of the chaotic matrix is similar to that of the Gaussian matrix with noise.

In the next part, the incoherence of the measurement matrix and the sparsity matrix (DFT matrix, DWT matrix) is measured by the mutual correlation coefficient (MCC) of \(\Theta, \Theta = \Phi \Psi\). The smaller the MCC is, the better the performance of measurement matrix is. The measurement matrices are the above four matrices. In Fig. 12, \(\Psi\) is DFT matrix, in Fig. 13, \(\Psi\) is the DWT matrix. Fig. 14 shows the relationship between the chaotic parameter and MCC. Figs. 12 and 13 show the histograms of the correlation coefficient (CC) of all two columns in \(\Theta\), MCC is the maximum of all the correlation coefficient (CC). From Fig. 12, CCs of the chaotic matrices are concentrated on the
interval $(0, 0.2)$, which are similar to the Gaussian matrix. MCC of Chebyshev is 0.3815, smaller than MCC of Gaussian 0.4018, Logistic MCC is 0.4118, and Tent MCC is 0.4417. Similarly, compared with the sparsity matrix DFT in Fig. 12, seen from Fig. 13, CCs are concentrated on $(0, 0.2)$, nearer to 0. MCC of Chebyshev is 0.4917, Logistic is 0.5115, smaller than Gaussian 0.5322, Tent is 0.5415.

Fig. 14 shows the relationship between the chaotic parameter and MCC. In Fig. 14(a), when $\varepsilon < 1.5$, MCC is large, after $\varepsilon > 2$, MCC tends to be stable, about at 0.4 (DFT), 0.5 (DWT). This stable interval is the same as the interval in which the system is chaotic, so only if the parameters are set in this interval, the incoherence condition of compressive sensing is satisfied. Similarly, Logistic in Fig. 14(b) and Tent in Fig. 14(c) have the same property. In Fig. 14(b), the stable interval is $(3.9, 4]$, in Fig. 14(c) the stable interval is $[0.2, 0.8]$.

The feasibility of the measurement matrix can also be measured by the compression ratio, that is $M/N$. The compression ratio can also measure how much energy can be saved in BBN data transmission. The data amount of the encrypted signal is $M/N$ of that of the original signal. Figs. 15 and 16 show the recovery performance with different $M/N$. In Fig. 15, the original signal is still the above frequency sparse signal with the length $N = 256$, and the length of the encrypted signal is $M$, the range of $M$ is from 30 to 100. The length of the encrypted signal is equal to the row number of the measurement matrix. From Fig. 15, after $M = 46$ the error of Gaussian tends to be zero. After $M = 49$ the error of Chebyshev tends to be zero, after $M = 51$, the error of Logistic tends to be zero, after $M = 45$, the error of Tent tends to be zero. Because $N = 256$, the compression ratios of precise recovery of the Gaussian matrix, the Chebyshev matrix, the Logistic matrix, Tent matrix are 0.18, 0.19, 0.20, 0.17. The sender only needs about $M/N$ of original transmission energy without considering other factors.

In Fig. 16, the original image is the image lena, and peak signal to noise ratio (PSNR) is used to measure image recovery performance, which is a metric widely used in image
compression and compressive sensing [47], [49], [50]. The definition of PSNR is as follows,

\[
\text{PSNR} = 10 \log \left[ \frac{M_1 \times N_1 \times 255^2}{\sum_{i=0}^{M_1-1} \sum_{j=0}^{N_1-1} (P(i,j) - D(i,j))^2} \right]
\]  

(16)

where \(M_1, N_1\) denote the image width and height, respectively, \(P(i,j)\) is the gray value of the original image, and \(D(i,j)\) is the gray value of the recovered image. The mean square error (MSE) of the image recovery is defined as

\[
\text{MSE} = \frac{1}{M_1 \times N_1} \sum_{i=0}^{M_1-1} \sum_{j=0}^{N_1-1} (P(i,j) - D(i,j))^2.
\]  

(17)

So the relationship of PSNR and MSE is

\[
\text{PSNR} = 10 \log \left( \frac{255^2}{\text{MSE}} \right).
\]  

(18)

If the MSE of the image recovery approaches zero, the PSNR value approaches infinity. So the greater PSNR of the recovery image is, the more accurate the recovery is. A small value of the PSNR implies high numerical differences between the original image and the recovered image. As shown in Fig. 16, recovery performance of four matrices is similar. When \(M = 100\), PSNR is about 24 dB for all matrices. After \(M \geq 170\), PSNR is larger than 30 dB. In this experiment, the image size is \(256 \times 256\), and the compression ratio is 0.66 when \(M = 170\). The sender can adjust the compression ratio for different PSNR requirement to save transmission energy, which is a tradeoff between recovery accuracy and energy saving.

B. Security Analysis of CCS

The key space and the key sensitivity will be analyzed in this part. Based on equation (10), the key is determined by the parameters \(z_0\), \(\varepsilon\), \(n_0\), \(d\) and the mapping function \(T\). If \(z_0\) is composed of \(K_1\) decimal numbers, \(\varepsilon\) consists of \(K_2\) decimal numbers, the range of \(n_0\) is \([1, K_3]\), the range of \(d\) is \([1, K_4]\), and there are \(K_5\) kinds of mapping functions, then the key space,

\[
S = 10^{(K_1 + K_2)} \times K_3 \times K_4 \times K_5.
\]  

(19)

Theoretically, \(K_3\), \(K_4\) can take any large value, and the key space will become infinite. However, resulting from the limited processing capacity of the equipment in BBN, \(K_3, K_4\) can not be too large. By simulation calculation, for Chebyshev, if \(n_0 < 10^{-16}\) or \(\varepsilon < 10^{-17}\), two Chebyshev sequences can not be distinguished. So The maximum of \(K_1\) of Chebyshev is 16, the maximum of \(K_2\) of Chebyshev is 17. Similarly, the maximum of \(K_1\) of Logistic is 16, the maximum of \(K_2\) of Logistic is 15, the maximum of \(K_1\) of Tent is 15, the maximum of \(K_2\) of Tent is 16 by simulation calculation. Supposed that \(K_3, K_4, K_5\) are 100, 10, 10, respectively, the key space of CCS with Chebyshev is \(10^{37}\), the key space of CCS with Logistic \(10^{45}\), and the key space of CCS with Tent is \(10^{35}\).

If the key space is needed to be extended in some scenarios which need more secure transmission, then the multi-dimensional chaotic system can be used. The multi-dimension chaotic system has multiple parameters, so the key space can be extended. Take Henon chaotic system for instance [51]. There are two parameters \(a, b\), and the initiation value is \((x_0, y_0)\), if the number of parameters increases, then the key space is extended. The Henon system is as follows,

\[
\begin{align*}
    x_{n+1} &= 1 + y_n - ax_n^2 \\
    y_{n+1} &= bx_n
\end{align*}
\]  

(20)

It needs to compute two sequences, the one-dimensional chaotic system needs to compute one sequence. For
Fig. 17. Key sensitivity of CCS with the Chebyshev chaotic system. Five kinds of perturbation matrices are compared with the original matrix. The performances are measured by the relative error with different SNR. Curve (1) denotes the result of the original encrypted matrix. Curves (2)–(6) denote the results of the five kinds of perturbation matrices.

Fig. 18. Key sensitivity of CCS with the Logistic chaotic system. Five kinds of perturbation matrices are compared with the original matrix. The performances are measured by the relative error with different SNR. Curve (1) denotes the result of the original encrypted matrix. Curves (2)–(6) denote the results of the five kinds of perturbation matrices.

Fig. 19. Key sensitivity of CCS with the Tent chaotic system. Five kinds of perturbation matrices are compared with the original matrix. The performances are measured by the relative error with different SNR. Curve (1) denotes the result of the original encrypted matrix. Curves (2)–(6) denote the results of the five kinds of perturbation matrices.

one-dimensional system such as Logistic, it needs to compute $n$ time to obtain a sequence with length $n$, so the time complexity is $O(n)$. For the two dimensional chaotic system, it needs to compute $2n$ time to obtain two sequences with length $n$, so the time complexity is $2O(n)$, that is also $O(n)$.

Figs. 17–19 show the sensitivity of the key. In this experiment, the sender uses matrix generation parameters as a secret key to encrypt data, and the receiver uses a perturbation matrix to decrypt the received data. In these three figures, the original matrix denotes the matrix used by the sender, then we change one parameter with a tiny value of the parameters used for chaotic matrix generator to generate another matrix, which is called the perturbation matrix. Initiation perturbation matrix denotes the matrix generated by perturbing initiation with a tiny value, parameter perturbation matrix denotes the matrix generated by perturbing the chaotic parameter with a tiny value, and then mapping function variation matrix denotes the matrix generated by using another mapping function from sequence to matrix. The last two matrices denote the matrices which are generated by changing the sampling distance and sampling initial position. The SNR range is from $-5$ dB to $30$ dB. The perturbation of the initiation for all three kinds of chaotic matrix is $10^{-14}$, the perturbation of the chaotic parameter for Chebyshev is $10^{-12}$, the perturbation of the chaotic parameter for Logistic is $10^{-12}$, the perturbation of the chaotic parameter for Tent is $10^{-14}$. The mapping function variation is from column by column to row by row. Column by column means the matrix are generated by columns from the chaos sequence. Row by Row means the matrix are generated by rows from the chaos sequence. The perturbation of the sampling initial position for all three kinds of matrices is 20, the perturbation of the sampling distance for all three kinds of matrices is 1. These perturbation matrices are used at receiver, and the relative error of Chebyshev matrix with different SNR is in Fig. 17, the relative error of Logistic matrix with different SNR is in Fig. 18, the relative error of the Tent matrix with different SNR is in Fig. 19. As shown in these figures, using the original matrix to decrypt the cipher data, when SNR is larger than $15$ dB, the error decreases to $20\%$, and when SNR is $30$ dB, the error tends to be zero. However, using these five kinds of perturbation matrices, even at high SNR, $30$ dB, the error is still about $100\%$. These experimental results show that, a tiny error of the matrix generation parameter will result in a high error decoding, and the key is sensitive, which can prevent the eavesdropper from decoding the message by using a key similar to the encryption key to decrypt the data transmitted.

The security of CCS depends on the sensitivity of the initiation and the parameter, so we need to quantify the sensitivity
when designing the encryption key. Fig. 20 shows the quantization result. The initiation perturbation values are $10^{-14}$, $10^{-15}$, $10^{-16}$, and $10^{-17}$. Decrypt the cipher data with original matrix and perturbation matrices. The recovery results of Chebyshev is in Fig. 20(a), Logistic in Fig. 20(b), Tent in Fig. 20(c). In Fig. 20(a), from $10$ dB to $30$ dB, the errors of the perturbation matrix $10^{-14}$, $10^{-15}$, $10^{-16}$ are from $100\%$ to $150\%$, the error curve of $10^{-17}$ coincides with the error curve of the original matrix, which implies that if the perturbation of intercepted initiation is larger than $10^{-16}$, the eavesdropper can not decrypt the intercepted data. Similarly, Fig. 20(b) and (c) show the results of Logistic, Tent. In Fig. 20(b), error curves of the Logistic are similar to those of Chebyshev. In Fig. 20(c), the errors of the perturbation matrix $10^{-15}$, $10^{-17}$ are larger than $100\%$, curves of $10^{-16}$, $10^{-17}$ coincide with the error curve of the original matrix. For comparison, the result of the Gaussian matrix is shown in Fig. 20(d), error curves of smaller than $0.1$ approximately coincide the error of original matrix, which shows if the Gaussian matrix is used as the key, it is easy for the eavesdropper to decrypt the data by using an intercepted approximate key.

C. Image Encryption Result and Analysis

In this part, the image encryption results are shown, and the security of the proposed method is analyzed by image histograms, adjacent pixels correlation and image entropy. The plain image is an image of lena by $256 \times 256$, and the gray value is from 0 to 255. The sizes of all of the encrypted matrices are $190 \times 256$. Fig. 21 shows the encrypted images. In Fig. 21(a), $\Phi_1$ is a Chebyshev matrix, the initiation value is $0.32$, the chaotic parameter is $0.4$, the sampling initial position is $1$, the sampling distance is $4$, $\Phi_2$ is a Tent matrix, the initiation value is $0.32$, the chaotic parameter is $0.4$, the sampling initial position is $1$, the sampling distance is $4$, $\Phi_3$ is the Logistic matrix, the initiation value is $0.32$, the chaotic parameter is $4$, the sampling initial position is $1$, the sampling distance is $4$. In Fig. 21(c), $\Phi_1$ is a Tent matrix, the initiation value is $0.32$, the chaotic parameter is $0.3$, the sampling initial position is $1$, the sampling distance is $4$, $\Phi_2$ is another Tent matrix, the initiation value is $0.32$, the chaotic parameter is $0.44$, the sampling initial position is $1$, the sampling distance is $4$. And $\alpha = 0.01$, $\beta = 253.9$ in all of Fig. 21(a)–(c).

Fig. 22 shows the recovery results, Fig. 22(a) is the original image, Fig. 22(b)–(d) are the recovery images using the original encryption matrices, $\Phi_1$ and $\Phi_2$. PSNRs of the recovery images in Fig. 22(b)–(d) are $32.29$ dB, $32.47$ dB, $32.41$ dB, respectively. Fig. 23 shows the results using the perturbation matrices of $\Phi_1$. All the perturbation values are $10^{-15}$ in Fig. 23(a)–(c), the chaotic parameter is $0.4$, the sampling initial position is $1$, the sampling distance is $4$. In Fig. 21(b), $\Phi_1$ is a Logistic matrix, the initiation value is $0.32$, the chaotic parameter is $4$, the sampling initial position is $1$, the sampling distance is $4$; $\Phi_2$ is a Tent matrix, the initiation value is $0.32$, the chaotic parameter is $4$, the sampling initial position is $1$, the sampling distance is $4$; $\Phi_2$ is another Tent matrix, the initiation value is $0.32$, the chaotic parameter is $0.45$, the sampling initial position is $1$, the sampling distance is $4$.
which implies that using matrices with a $10^{-15}$ initiation value perturbation cannot decrypt the image.

Fig. 24 shows the histograms of the original image and encrypted images, Fig. 24(a) is the histogram of the original image, which has obvious characteristics, Fig. 24(b)–(d) are histograms of encrypted images, which are quite different from Fig. 24(a). In Fig. 24(b)–(d), the distribution of each gray value is approximately uniform, which implies that the numbers of each gray value are approximately equal, and the image encryption performance of the proposed method is excellent. To further illustrate the performance, the adjacent pixels correlation is analyzed.

Choose adjacent pixels randomly forming a pair of pixel vectors $X$, $Y$, the adjacency types include horizontal, vertical, diagonal. The adjacent pixels correlation is calculated by

$$r_{XY} = \frac{\text{cov}(X, Y)}{\sqrt{\text{D}(X)} \sqrt{\text{D}(Y)}} \tag{21}$$

where $E(X) = \frac{1}{N} \sum_{i=1}^{N} X_i$, $E(Y) = \frac{1}{N} \sum_{i=1}^{N} Y_i$, $\text{cov}(X, Y) = \frac{1}{N} \sum_{i=1}^{N} (X_i - E(X))(Y_i - E(Y))$, $\text{D}(X) = E(X^2) - (E(X))^2$, $\text{D}(Y) = E(Y^2) - (E(Y))^2$. The calculation results are in Table I. From Table I, the adjacent pixel correlation of the original image is high, larger than 0.9, close to 1, while the peers of the encrypted images are low, close to zero, which implies that the adjacent pixels are approximately incoherent with each other, and the pixel scrambling of the proposed encryption method performs well.

Choose 1000 adjacent pixel pairs randomly from four images, the original image, the Chebyshev encrypted image, the Logistic encrypted image, the Tent encrypted image, respectively. For Fig. 25(a), the pixels pairs chosen from original image are horizontal adjacent. Draw these pixel pairs in the coordinate system. For example, suppose the gray value of a selected point is 240, and the gray value of its horizontal adjacent point is 150, we draw a point at the position (240, 150) in the coordinate system. Draw all 1000 pairs in the coordinate system, Fig. 25(a) is obtained. For Fig. 25(b), the pixel pairs are chosen from the Chebyshev encrypted image. For Fig. 25(c), the pixel pairs are chosen from the Logistic encrypted image. For Fig. 25(d), the pixel pairs are chosen from the Tent encrypted image. The adjacent type in Fig. 26 is vertical, and the adjacent type in Fig. 27 are diagonal. In Figs. 26 and 27, the same as Fig. 25, the pixel pairs are chosen from the original image in Figs. 26(a) and 27(a), the pixel pairs are chosen from the Chebyshev encrypted image in Figs. 26(b) and 27(b), the pixel pairs are chosen from the Logistic encrypted image in Figs. 26(c) and 27(c), the pixel pairs are chosen from the Tent encrypted image in Figs. 26(d) and 27(d). Points distribution of each (a) is concentrated, while (b), (c), (d) is disperse. It implies that the pixels correlation of the original image is high, but the pixels correlation of the encrypted image is low.

Last, the image entropy is calculated as follows

$$H = -\sum_{i=0}^{L-1} p(m_i) \log_2 p(m_i) \tag{22}$$

where $L$ is the number of gray levels, $m_i$ is the gray value, $i = 0, 1, 2, 3...L - 1$, and $p(m_i)$ is the probability of each gray value, $\sum_{i=0}^{L-1} p(m_i) = 1$. The image entropy can be used to
measure the distribution characteristics of gray values. If the probabilities of every gray value are equal, the image entropy reaches the maximum, $\log_2 L$. It can be used to analyze the performance of the image encryption, and the closer to $\log_2 L$ the image entropy is, the better the encryption performance is. In this experiment, four images are tested, and $L = 256$. Four original images are chosen from the Matlab 2009b image database. The original image in Fig. 28(a) is the image coins. Three cipher images are encrypted by Chebyshev, Logistic and Tent, respectively. The entropy of the image coins is 6.3256, entropies of three encrypted images are $7.9860, 7.9849, 7.9853$. The original image in Fig. 28(b) is the image cameraman. The entropy of the image cameraman is 7.0097, entropies of three encrypted images are $7.9874, 7.9865, 7.9866$. The original image in Fig. 28(c) is the image autumn. The entropy of the image autumn is 7.0281, entropies of three encrypted images are $7.9869, 7.9852, 7.9849$. The original image in Fig. 28(d) is the image football. The entropy of the image football is 6.7024, entropies of three encrypted images are $7.9859, 7.9847, 7.9846$. As shown in Fig. 28, the entropies of encrypted images using different chaotic matrices are close to 8, which implies that the encryption performance is excellent for different images.

For comparison, the encryption results of the traditional method without the mask matrix $\Phi_2$ are shown in Figs. 29 and 30. The original image is the image lena with 256 gray levels from 0 to 255. The measurement matrix is a Chebyshev matrix. From Fig. 29(a), the performance of the cipher image is not as good as that of Fig. 21. Fig. 29(b) is the recovery image, the PSNR = 32.01 dB.
PSNR of the recovery image is 32.01 dB. Fig. 30 shows the histogram and the adjacent correlation of the cipher image. From Fig. 30(a), the distribution of the gray value is not uniform, and is concentrated on an interval, the image entropy is 5.8780. From Fig. 30(b)–(d), the adjacent pixel correlations are high, the horizontal correlation is 0.9830, the vertical correlation is 0.9842, the diagonal correlation is 0.9657.

V. CONCLUSION
With the development from WBAN to BBN, energy saving of nodes and security of transmission data are challenging tasks. In this paper, chaotic compressive sensing is proposed to solve the energy-efficiency and security problems simultaneously. Compared with the traditional compressive sensing which needs to store the whole matrix, our proposed method can save storage space by only storing matrix generation parameters. Particularly in BBN, where each pair of nodes needs a matrix, chaotic compressive sensing saves more space. In image transmission, the modified method is proposed to improve the security of image compressive encryption by utilizing two mechanisms. The simulation results show that the encryption performance is excellent. Future works could be carried out to develop CCS in mobile context, like sports games, in which the mobility of the body and the body gesture should be taken into account. Moreover, for saving energy further, the routing protocols are needed for BBN. Although future research is needed, this work indicates that CCS is available in BBN to fulfill the energy-efficiency and security and saving the storage space.

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